



## *Game Day Cues*

Teams will respond to audio cues by a game announcer/DJ, as heard at football and basketball games. The announcer/DJ should choose one of the cues from the list below for each segment, inserting the appropriate school and mascot where indicated.

### **SITUATIONAL SIDELINE (OFFENSE/DEFENSE)**

It's quite a game here. The [MASCOT] are driving down the field. They're poised to score on the two yard line. Let's hear it for the offense.

The [MASCOT] are in the lead, but the Bears are driving. Let's hear it for the defense.

The [MASCOT] are playing a terrific game and the offense is in control, let's hear it for the offense.

The offense is in the lead in this great game. Let's hear it for the [MASCOT] offense. Let's go offense.

The [MASCOT] are in control of this game and looking to score again, let's hear it for the offense.

The [MASCOT] are in the lead in a very tight game. Let's hear it for the defense.

Another big stop by the [SCHOOL] defense in this close game, let's hear it for the [MASCOT] defense.